

LAUREN BIZZIGOTTI

Interior Design - Themed Entertainment

CONTACT



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PORTFOLIO



laurenbizzigotti.com

SOFTWARE



Revit

SketchUp

3ds Max

AutoCAD

Photoshop

Illustrator

InDesign

Rhino

V-Ray

Lumion

WORK EXPERIENCE

MG2, Associate 2, Remote and Seattle, Washington, 2022- Present (*Associate 1, 2021-2022*)

- Advanced skills in Revit, AutoCAD, Bluebeam, SketchUp, Enscape, Photoshop, and InDesign for hospitality, restaurant, multifamily and entertainment design projects
- Produced detailed construction documents while collaborating with architects and jurisdictions through permitting and construction administration phases
- Developed design concepts and selected finishes, FFE, and lighting to reiterate design
- Lead and assisted in developing agendas for weekly team meetings
- Collaborated in meetings with Clients, Executives and Principals
- Completed site analysis, project installations and other required onsite tasks
- Attended professional conferences and actively working towards professional licensure

Walt Disney Imagineering, Interior Design Internship, Glendale, California, 2019

- Advanced skills in Revit and Photoshop to create rendered project elevations
- Presented ongoing revisions of working designs in weekly meetings
- Collaborated in meetings with Executives and Principal interior designers

Lita Dirks & Company LLC, Internship, Greenwood Village, Colorado, 2017

- Assisted with preliminary design phase for model home and club house design

Heritage Amusement Park, Senior Manager, Golden, Colorado, 2012-2017

- Managed office scheduling, customer relations, special events, sales and operations
- Produced multiple signs, advertisements and business cards with design softwares
- Attended IAAPA on numerous occasions to assist in purchasing and park innovation

EDUCATION

Savannah College of Art and Design, Savannah, Georgia

- Master of Fine Arts, Themed Entertainment Design, *November 2020*

Colorado State University, Fort Collins, Colorado

- Bachelor of Science, Interior Design, *2018*

Florence University of the Arts, Florence, Italy, Study Abroad, 2017

ACHIEVEMENTS

- Emerging Professionals Award, MG2, 2023
- Participant in Urban Confluence Silicon Valley Design Competition, 2020
- Semi-Finalist, Disney Imaginations Competition, 2019
- Second Runner Up, Cornell Theme Park Design Competition, 2019
- Participant in TEA University of Las Vegas Design Competition, 2019
- Recipient of the CSU Phoenix Award for Creativity in Design, 2018
- Gamma Phi Beta, Member, International Sorority, Tau Chapter, 2014- 2018